

Spoons

Quick Reference

- The first player who collects a 4 of a kind, ex: 4 kings or 4-2's may grab a spoon.
- All players may then follow suit and grab a spoon even if they do not have a 4 of a kind.
- Players may not have more than 5 cards in their hand at any time.
- Anytime a player collects all the letters of the word SPOON, they are out and one spoon must be removed from the pile.
- When collecting the first spoon, it's not necessary to announce anything before collecting the first spoon. Being stealthy is ok! It's up to the other players to notice a spoon has been taken.

Overview

Be the only player to not spell the word S-P-O-O-N-S. Players gain a letter when they do not collect a spoon at the end of each round.

Game Set Up

Spoons are played with a deck of playing cards and enough spoons for each player minus one.

The spoons are placed in the center of the table in reach of all players. 4 cards are dealt to each player. The remaining cards (if there are any) are placed to the right of the

dealer, becoming the draw pile. Game plays clockwise.

Game Play

The game begins by the dealer picking up one card from the draw pile. They choose whether to keep it or discard it to their left, creating a draw pile for the next player. If they choose to keep the card draw, another card from their hand must be discarded into the same pile for the next player. Again, they pick up from the draw pile, decide whether to keep it, or decide which card to place in the pile to the left.

Simultaneously, the next player takes the top card from their draw pile. They also choose whether to keep it or discard it to their left, creating a draw pile for the next player. If they choose to keep the card draw, another card from their hand must be discarded into the same pile for the next player. Players may have no more than 5 cards in their hand at any time.

Play continues as described above until one player collects a 4 of a kind. That player grabs a spoon from the center of the table. Once a spoon has been grabbed, everyone else can grab a spoon. The player left without a spoon receives one letter: S-P-O-O-N-S to their name.

The player to the left of the dealer begins the next round. Cards are shuffled, cards dealt, and the next round begins.

When a player has collected all the letters in SPOONS, they are eliminated from the game. A spoon is removed, and the game

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continues. Reduce the number of spoons everytime a player is eliminated.

Winning the Game

When a player collects all the letters in the word Spoons, they are eliminated. The last player standing wins.

Score Sheet	
Name	Mark out letter
	S P O O N S
	S P O O N S
	S P O O N S
	S P O O N S
	S P O O N S
	S P O O N S
	S P O O N S
	S P O O N S
	S P O O N S
	S P O O N S
	S P O O N S
	S P O O N S
	S P O O N S
	S P O O N S
	S P O O N S
	S P O O N S

Score Sheet	
Name	Mark out letter
	S P O O N S
	S P O O N S
	S P O O N S
	S P O O N S
	S P O O N S
	S P O O N S
	S P O O N S
	S P O O N S
	S P O O N S
	S P O O N S
	S P O O N S
	S P O O N S
	S P O O N S
	S P O O N S
	S P O O N S
	S P O O N S