

5 Second Rule

Overview

Be the first player to collect the most cards at the end of the pre-designated number of rounds.

Game Set Up

The game contains 576 double sided cards and a 5-second timer.

Determine how many rounds will be played. Two or three rounds for larger groups and three to four rounds for smaller groups. You may play single player or partners.

Game Play

Own the game? Then you're first in the *hot seat!* Pass the timer and box of cards to the player to the right of the host, who begins in the "hot seat".

Decide which side of the card side you'll use, yellow or red. Every card begins with "Name 3..." The host draws a card and reads it aloud. They read the card and flip the timer. For example, the card read might say "Name 3 National Holidays."

The *hot seat* now has 5 seconds to answer the question. The hot seat might then say, "Christmas, Martin Luther King, Jr Day, and Labor Day."

Answers vary! Too far fetched or unsure? The majority of the table decides. Feel free to look it up if there is disagreement. If the *hot seat* has given 3 acceptable answers, they

keep the card, which counts for one point.

If the *hot seat* cannot give all 3 answers in time, then the host now has a chance to answer. The timer is restarted, and now they have the chance to come up with a unique set of 3 answers from the same category. No previous answers may not be used.

If *they* can't answer, play continues around the table until either a player or team gives 3 answers within 5 seconds or the card has gone around the table back to the initial *hot seat*, who scores a point, even without answering correctly.

Play then returns to the next player or team, placing them in the *hot seat*.

The cards and timer are passed to the right, who is now the new host, and play continues as normal.

Winning the Game

At the end of the established rounds, each player or team counts up their cards, each worth one point. The player or team with the most points is the winner!

Tie? If at the end of the decided rounds there is a tie, the tied players play one more round and whoever scores the point, wins!